

User's Manual

Index

Game Description	P.01
Operating Instructions	P.03
System adjustment	P.04
Cable definition	P.05

Game Description

☆ [Game play instructions]

《Seafood Paradise II - Depth Bomb》 Based on the marine fishing theme of the plane LCD monitor — lottery-type game, the game uses a high-definition screen design, support 4/6/8/10 while online games. 19 different types of fish, 14 kinds of powerful special weapons, a clear definition and detailed undersea scene. It's the most popular game machine in your Game center.

- ► Special weapons—Killing any fish will drop special weapon randomly. In addition to its amazing visual effects, it also gives you High-Score rewards. (Special weapons will shoot automatically if player didn't launch in 5 minutes.
 - ◆ Free Cannon →

Shoot missiles 30 seconds for free.

◆ Power Grid →

Last in the fields in a sustained 5 seconds.

♠ Invincible Bomb⇒

Damage all fishes in the field at a time.

- ▶ Special item—Floating in the field. Attack them to release special power!!
 - ◆ Chain Lightning →

Attacking fishes in the field continuously.

◆ Octopus Bomb→

Killing it drop a bomb cause octopus get mad and fooling around. Press attack button cause bomb explode.

◆ Devastating Bomb →

Killing inflated red octopus explode the Devastating Bomb. kill all fish in the field. (excluding special fishes).

◆ Breaker Thom Ball → ◆ Frozen Stopwatch →

Attack blowfish while shining cause thorn ball blast.

Freeze all fishes nearby. Kill frozen fish will double score.

Special Fish

◆ Lucky Fish →

When killing the lucky fish, player will get a x2~x10 Bonus reward for any kind of fish.

◆ Frenzy Anglerfish →

Engulf little fishes to increase score. Collect score show on the Engulf Anglerfish while defeated.

Crimson Giant Whale

Kill the Crimson Giant Whale, player will get a x100~x300 Bonus reward.

◆ Golden King Whale →

Kill the Golden King Whale, player will get a x300~x600 Bonus reward.

Game Description

☆ [Odds Table]

>	D.	X	
x2	x3	x4	x4

x5	x5	x8	x8
x10	x10	x12	x15
x18	x20	x25	x30
x40	x50	x1	00

Operating Instructions

★ [Operation Panel Instruction]



★ [Basic Operations]

▶ It's easy to play!! After insert coins to credit, select your bet by Raise Bet button, aim your target by Direction Controller and SHOOT!!

CAUTION

- ◆ Auto Attack→Press the "Shoot Button" 3 seconds to launch.
- ◆ Aim Attack → Press the direction controller "Down" for 3 seconds to launch. After launched, press "Up or Down" to select fish to aim.

☆ [Play skills]

Use your special weapons well to win Huge score rewards. Select your launch timing, aim your target at fishes cluster. If you are lucky, get the biggest 100 bet fish multiply 10 times is not just dreaming.

System Adjustment

★ [Host adjustment—Direct adjustment]

ltem	Default	Values		
Minimum Bet	1	1 · 2 · 3 · 4 · 5 · 6 · 7 · 8 · 9 · 10 · 20 · 30 · 40 · 50 · 100 · 200 · 250		
Maximum Bet	10	1 · 2 · 3 · 4 · 5 · 6 · 7 · 8 · 9 · 10 · 20 · 30 · 40 · 50 · 100 · 200 · 500 · 1000		
Bet Increase Rate	1	1 \ 2 \ 5 \ 10 \ 20 \ 50 \ 100 \ 200 \ 500 \ 1000		
Credit Limit	100000	5000 \(6000 \cdot 10000 \cdot 15000 \cdot 20000 \cdot 30000 \cdot 50000 \cdot 100000 \cdot 150000 \cdot 200000 \cdot 500000 \cdot 1000000 \cdot 2000000 \cdot 5000000 \cdot 10000000 \cdot 20000000 \cdot 50000000 \cdot 90000000		
System Limit	500000	10000 \ 15000 \ 20000 \ 30000 \ 40000 \ 50000 \ 100000 \ 150000 \ 200000 \ 300000 \ 500000 \ 1000000 \ 2000000 \ 5000000 \ 10000000 \ 20000000 \ 50000000 \ 90000000		
Ticket Ratio	1	1/100 \ 1/80 \ 1/50 \ 1/25 \ 1/15 \ 1/10 \ 1/8 \ 1/5 \ 1/4 \ 1/3 \ 1/2 \ 1 \ 2 \ 3 \ 4 \ 5 \ 8 \ 10 \ 15 \ 20 \ 25 \ 50 \ 80 \ 100		
Withdraw Mode	KeyOut (Coin)	KeyOut(Coin) \ KeyOut(Ticket) \ AutoOut(Coin) \ AutoOut(Ticket)		
Shooting Speed Medium		Slow ` Medium ` Fast		
Bullet Speed Slow		Slow \ Medium \ Fast		
Auto Trigger Time Medium		No · Slow · Medium · Fast		
Auto shoot	On	On ` Off		
LOCK	On	On \ Off		
Station Quantity	8	4 \ 6 \ 8 \ 10		
BGM	On	Off · On · SE · BGM		
Volume	4	0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7		



Total record default password : [0000 0000]

Cable Definition

Up	1	2	Down
Left	3	4	Right
Raise bet	5	6	Shoot
Coin in	7	8	Key in
Key out	9	10	Pay out
Ticket SW	11	12	Hopper SW
Ticket SSR	13	14	Hopper SSR
Shoot lamp	15	16	Raise bet lamp
+12V	17	18	+12V
+12V	19	20	+12V
+5V	21	22	Ground
Ground	23	24	Ground
Ground	25	26	Ground

