

# User's Manual

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## Game Description

#### **☆**[Game play instructions]

«Seafood Paradise II» Based on the marine fishing theme of the plane LCD monitor — lottery-type game, the game uses a high-definition screen design, support 4/6/8/10 while online games. 19 different types of fish, 13 kinds of powerful special weapons, a clear definition and detailed undersea scene. It's the most popular game machine in your Game center.

#### **☆** [Game Features Description]

► Special weapons—Killing any fish will drop special weapon randomly. In addition to its amazing visual effects, it also gives you High-Score rewards. (Special weapons will shoot automatically if player didn′t launch in 5 minutes.

◆ Free Cannon →

Shoot missiles 30 seconds for free.

◆ Power Grid →

Last in the fields in a sustained 5 seconds.

◆ Invincible Bomb →

Damage all fishes in the field at a time.

▶ Special item—Floating in the field. Attack them to release special power!!

◆ Timer Bomb→

Attack all fishes in the field.

◆ Chain Lightning →

Attacking fishes in the field continuously.

◆ Thermal Flame →

Shoot a controllable flame snake from the canon. Burn all fishes nearby.

♦ Octopus Bomb→

Killing it drop a bomb cause octopus get mad and fooling around. Press attack button cause bomb

vatch-

explode .

◆ Frozen Stopwatch →

Freeze all fishes nearby. Kill frozen fish will double score.

Special Fish

◆ Lucky Fish→

When killing the lucky fish, player will get a x2~x10 Bonus reward for any kind of fish. Maximum reward is 4000 time Bets!!

♦ Fish King→

Surrounded by dolphin ring. Killing the Fish King also kill all same kind of fishes in the field and get scores.

◆ Engulf Anglerfish →

Engulf little fishes to increase score.
Collect score show on the Engulf Anglerfish while

defeated.

# Game Description

### ☆[Odds Table]

<b>&gt;=&gt;</b>				
x2	х3	x4	x4	
x5	x5	x8	x8	
x10	x10	x12	x15	
		•		
x18	x20	x25	x30	
x40	x50	x100	x200	
x400				

## Operating Instructions

#### **☆**[Operation Panel Instruction]



#### **☆** [Basic Operations]

▶ It's easy to play!! After insert coins to credit, select your bet by Raise Bet button, aim your target by Direction Controller and SHOOT!!

#### CAUTION

- ◆ Auto Attack→Press the "Shoot Button" 3 seconds to launch.
- ◆ Aim Attack → Press the direction controller "Down" for 3 seconds to launch. After launched, press "Up or Down" to select fish to aim.

#### ★ [Play skills ]

▶ Use your special weapons well to win Huge score rewards. Select your launch timing, aim your target at fishes cluster. If you are lucky, get the biggest 100 bet fish multiply 10 times is not just dreaming.

# System Adjustment

### ☆[Host adjustment—Direct adjustment]

ltem	Default	Values		
Minimum Bet	1	1 · 2 · 3 · 4 · 5 · 6 · 7 · 8 · 9 · 10 · 20 · 30 · 40 · 50 · 100 · 200 · 250		
Maximum Bet	10	1 · 2 · 3 · 4 · 5 · 6 · 7 · 8 · 9 · 10 · 20 · 30 · 40 · 50 · 100 · 200 · 500 · 1000		
Credit Limit	100000	5000 \ 6000 \ 10000 \ 15000 \ 20000 \ 30000 \ 50000 \ 100000 \ 150000 \ 200000 \ 5000000 \ 10000000 \ 2000000 \ 5000000 \ 90000000		
System Limit	500000	10000 \ 15000 \ 20000 \ 30000 \ 40000 \ 50000 \ 100000 \ 150000 \ 2000000 \ 300000 \ 5000000 \ 10000000 \ 20000000 \ 5000000 \ 90000000		
Ticket Ratio	1	1/100 \ 1/80 \ 1/50 \ 1/25 \ 1/15 \ 1/10 \ 1/8 \ 1/5 \ 1/4 \ 1/3 \ 1/2 \ 1 \ 2 \ 3 \ 4 \ 5 \ 8 \ 10 \ 15 \ 20 \ 25 \ 50 \ 80 \ 100		
Withdraw Mode	KeyOut (Coin)	KeyOut(Coin) \ KeyOut(Ticket) \ AutoOut (Coin) \ AutoOut(Ticket)		
BGM	On	Off · On · SE · BGM		
Volume	4	0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7		
Shooting Speed	Medium	Slow、Medium、Fast		
Bullet Speed	Slow	Slow、Medium、Fast		
AutoTriggerTime	Medium	No ` Slow ` Medium ` Fast		
Bet Increase Rate	1	1 · 2 · 5 · 10 · 20 · 50 · 100 · 200 · 500 · 1000		
Station Quantity	8	4 · 6 · 8 · 10		
Coin Ratio	100	1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8 \ 9 \ 10 \ 20 \ 25 \ 50 \ 100 \ 200 \ 250 \ 500 \ 1000		
Game Difficulty	88%	94% \ 92% \ 90% \ 88% \ 86% \ 84%		





## Cable Definition

Up	1	2	Down
Left	3	4	Right
Raise bet	5	6	Shoot
Coin in	7	8	Key in
Key out	9	10	Pay out
Ticket SW	11	12	Hopper SW
Ticket SSR	13	14	Hopper SSR
Shoot lamp	15	16	Raise bet lamp
+12V	17	18	+12V
+12V	19	20	+12V
+5V	21	22	Ground
Ground	23	24	Ground
Ground	25	26	Ground

