

User's Manual

Index

Game Description · · · · · · · · · · · · · · · · · · ·	·P.01
Operating Instructions ······	·P.03
System adjustment	·P.04
Cable definition	·P.06

Note



Note

Game Description

☆[Game play instructions]

«Insect Elves» based on the natural insect theme of the plane LCD monitor lottery-type game, the game uses a high-definition screen design, support 4/6/8/10 while online games. 18 different types of insect, 12 kinds of powerful special weapons, a clear definition and detailed nature scene. It's the most popular game machine in your Game center.

☆[Game Features Description]

► Special item—Floating in the field. Attack them to release special power!!

♦ Spider Bomb →

Killing it will drop a bomb cause spider get mad and fooling around. Press attack button cause bomb explode attacking nearby insects.

♦ Hyper Spider Bomb →

Killing the enraged spider when it get larger cause the hyper bomb explode, attacking all insects in the field at once.

♦ Sticky Hive →

Stick all insects nearby, kill traped insects will double scores.

◆ Blasting Centipede →

After destroying it, parts of the body will spread, turn into bomb and explode.

◆ Lightening Scorpion →

Kill the Lighting Scorpion may release electricity from the tail, chain electric shock nearby insects.

♦ Mantis Saber →

Killing it to shoot 2 Mantis Saber towards the ends of the line, attack all insects in the line.

◆ Machine gun ant →

Defeating Machine gun ant causes it down to ground and launch

◆ Timer Bomb→

machine gun fire, attacking surrounding insects.

Attack all insects in the field.

◆ Drill Snail →◆ Volcanic Beast →

Kill the Drill Snail can get 120 times score, and get the drill bomb. Hit the Volcanic Beast may fall one rock with attack effect. Defeat the Volcanic Beast will lead full-screen rock attack.

♦ Yellow Chick →

Become bomb to attack insects.

♦ Flower Elf →

Dance to attack insects.

Special Insect

◆ Lucky Insect →

Killing any huge insect has a chance to become Lucky Insect to get 2 to 10 times scores.

◆ Cherry blossom Dragon → Random odds from 150~600x.



Came Description

Note

☆[Odds Table]

**			**
x2	х3	x4	x5
x8	x10	x12	x15
x18	x20	x25	x30
			Test.
x40	х60	x80	x100
3 Contract			
X200		X400	
2 x5	x500		~600

Cable Definition

Up	1	2	Down
Left	3	4	Right
Raise bet	5	6	Shoot
Coin in	7	8	Key in
Pay out	9	10	Key out
Ticket SW	11	12	Hopper SW
Ticket SSR	13	14	Hopper SSR
Shoot lamp	15	16	Raise bet lamp
+12V	17	18	+12V
+12V	19	20	+12V
+5V	21	22	Ground
Ground	23	24	Ground
Ground	25	26	Ground

Operating Instructions

☆[Operation Panel Instruction]



☆ [Basic Operations]

▶ It's easy to play!! After insert coins to credit, select your bet by Raise Bet button, aim your target by Direction Controller and SHOOT!!

CAUTION

- ◆ Auto Attack→Press the "Shoot Button" 3 seconds to launch.
- ◆ Aim Attack → Press the direction controller "Down" for 3 seconds to launch. After launched, press "Up or Down" to select fish to aim.

☆ [Play skills]

Use your special weapons well to win Huge score rewards. Select your launch timing, aim your target at insects cluster. If you are lucky, get the biggest 100 bet insect multiply 10 times is not just dreaming.





System Adjustment

☆ [Parameter Adjust—Direct Adjust]

ltem	Default	Values
Minimum Bet	50	1~10 \ 20 \ 30 \ 40 \ 50 \ 100 \ 200 \ 300 \ 400 \ 500 \ 1000 \ 2000
Maximum Bet	1000	1~10 \ 20 \ 30 \ 40 \ 50 \ 100 \ 200 \ 300 \ 400 \ \ 500 \ 1000 \ 2000
Bet Increase Rate	10	1 \ 2 \ 5 \ \ 10 \ \ 20 \ \ 50 \ \ 100 \ \ 200 \ \ 500 \ \ 1000
Credit Limit	1000000	5000 \ 6000 \ 10000 \ 15000 \ 20000 \ 30000 \ 50000 \ 100000 \ 150000 \ 200000 \ 500000 \ 1000000 \ 2000000 \ 5000000 \ 2000000 \ 5000000 \ 90000000
System Limit	5000000	10000 \ 15000 \ 20000 \ 30000 \ 40000 \ 50000 \ 100000 \ 150000 \ 200000 \ 500000 \ 1000000 \ 2000000 \ 5000000 \ 10000000 \ 20000000 \ 50000000 \ 90000000
Ticket Ratio	1	1/100 \ 1/80 \ 1/50 \ 1/25 \ 1/15 \ 1/10 \ 1/8 \ 1/5 \ 1/4 \ 1/3 \ 1/2 \ 1 \ 2 \ 3 \ 4 \ 5 \ 8 \ 10 \ 15 \ 20 \ 25 \ 50 \ 80 \ 100
Withdraw Mode	KeyOut (Coin)	KeyOut(Coin) \ KeyOut(Ticket) \ Coin out in game \ Ticket out in game
Shooting Speed	Medium	Slow \ Medium \ Fast
Bullet Speed	Medium	Slow \ Medium \ Fast
Auto Trigger Time	No	No · Slow · Medium · Fast
Auto Shoot	On	On · Off
Lock	On	On · Off
Station Quantity	8(3-1)	2(2-0) \(3(3-0) \(\) 4(2-2) \(\) 4(4-0) \(\) 6(2-1) \(\) 6(3-0) \(\) 8(2-2) \(\) 8(3-1) \(\) 8(4-0) \(\) 10(3-2) \(\) 10(4-1)
BGM	On	Off · On · SE · BGM
Volume	4	0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6 \ 7 \ 8

System Adjustment

☆ [Parameter Adjust—Report Adjust]

ltem	Default	Values
Coin Ratio	100	1,2,5,10,20,25,50,100,200,250,500, 1000
Key In Ratio	1000	100,200,250,500,1000,2000,2500,5000, 10000,20000,25000,50000,100000
Game Difficulty	5	0~15
Location Scale	Medium Location	Small Location , Medium Location , Big Location
Bonus odds rate	Mid	Low , Mid , High
Report Time period	10	0~ 30
Profit Limit to Report	100000	10000~300000
System Time	-	
Change Pass- word	-	



Total record default password $: \quad \lceil 0000 \ 0000 \ \rfloor$



