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Record System Operating Instructions

☆[System Operation]

CAUTION

You can operation with the USB keypad.

In the situation of betting or selecting the hold cards ,press "Enter" key on the keyboard to enter game Record menu.

Press "2/8" to move the Cursor Up / Down.

Press "Enter" to enter the selected option.

- ▶ Recent records (Record last 20 awards content, use "2/8" select prev / next data. Use "Enter" to exit)
- ▶ Record

Current Record (Press "*" to reset Current Record)

Total Record (password is necessary)

▶ Direct Adjust (password is necessary)

After setting up ,select the option "Save & Exit" to save all changes.

- ► Report
- ▶ Reset

Both of "Report" and "Reset", You must return all the data on the screen to the agent, to get a 30-digit Report code.

Then enter the Report code correctly, press the "*" key for confirmation. Cancellation and exit presses "Enter" .

Wait for the screen appears the word "password correct", " Report code" action is complete.

- ▶ Test
- **▶** Exit

CAUTION

The total amount record page requires a password to access.

The password can be changed on the Parameter Adjustment page.

imes Total record default password : $^{\mathbb{F}}$ 0000 0000 $_{\mathbb{F}}$

System Adjustment

☆ [Parameter Adjust—Report Adjust]

ltem	Default	Parameters
Coin Ratio	10	1,2,5,10,20,25,50,100,200,250,500,1000
Key In Ratio	100	10,20,50,100,200,250,500,1000,2000,2500, 5000,10000,20000,25000,50000,100000
YXND (Game Difficulty)	6	0~20
YXLX (Location Scale)	М	S,M,B (Small, Medium, Large)
Credit Limit	100000	5000,6000,10000,15000,20000,30000,50000, 100000,150000,200000,400000,500000, 600000,1000000
System Limit	200000	10000,15000,20000,30000,40000,50000, 100000,150000,200000,300000,500000, 1000000,1500000,2000000,2500000
Report Time period	30	5, 10, 15, 20, 25, 30, 35, 40, 45, 50, 55, 60, 65, 70, 75, 80, 85, 90, 95, 100, 9999
Profit Limit to Report	300000	30000~99990000

Game Description

☆[How to play]

- ▶ Player can play X1 GAME & X5 GAME in every round.
- ▶ In X5 Game, Banker only win up to X5 prize, but player can win up to X55 prize.
- ▶ In X1 GAME, Banker and player both get X1 prize.
- ▶ There will be 5 cards make up 3 card's point to multiples of 10(J,Q,K=10), and they are called Bull, then use other two card's point to ranking.
- ▶ After confirming the first 3 card's , player can "RAISE" if they have the advantage.

☆ [Hand-ranking]

- ▶ Bull Bull > Bull 9 > Bull 8 > ... > Bull 1 > None.
- ► It will compare suits of Player's biggest cards to Banker's if player's Hands Rank is same as Banker's Hands Rank.
- ▶ Point rank : K>Q>J>.....>2>A
- ► Card Type: Spade > Heart > Club > Diamond

Combination	BULL-BULL	9-BULL	8-BULL · 7-BULL	6-BULL~ None
Multiple	× 5	× 3	× 2	× 1

☆ (Player's special cards)

- ► Straight None Bull: (3,4,5,6,7),(6,7,8,9,10),(7,8,9,10,J) is called Straight None Bull.
- ▶ Bull Pair: When Banker get BULL BULL ,Player's 3 cards of ten points with a pair will upgrade to Bull Pair.
- ▶ Five Mini Bulls: Total points of player's cards is less than 10 or equal to 10.
- ► Gold Bull: Player's cards consist of 10,J,Q,K.
- 4 OF A KIND \ FLUSH \ STRAIGHT \ FULL HOUSE: The rules as same as Five card stud.

Straight None Bull	Bull Pair	4 OF A KIND	Five Mini Bulls	Gold Bull	FLUSH STRAIGHT FULL HOUSE
× 45~55	× 25~35	× 15~25	× 15	× 10	× 7

Operating Instructions

☆[Operation Panel Instruction]



Hold Up:
Bet again

Hold Down:



Small Button X1 game bets



Big Button X5 game bets

☆[Cable Definition]

Up	1	2	Down
Left	3	4	Right
X1 game bets	5	6	X5 game bets
Coin in	7	8	Key in
Key out	9	10	Pay out
Ticket SW	11	12	Hopper SW
Ticket SSR	13	14	Hopper SSR
X5 game key light	15	16	X1 game key light
+12V	17	18	+12V
+12V	19	20	+12V
+5V	21	22	Ground
Ground	23	24	Ground
Ground	25	26	Ground

System Adjustment

☆ (Parameter Adjust—Direct Adjust)

ltem	Default	Parameters
Minimum Bet	50	1,2,5,10,20,30,40,50,100,200,250
Maximum Bet	1000	10,20,30,40,50,100,200,500,1000,2000,2 500,3000,5000
Bet increase rate	10	5,10,20,50,100,200
Bet Time	20	5,10,15,20,25,30,35,40,50
Increasing bet time	10	5,10,15,20,25,30,35,40,50
Peek time	5	5,10,15,20,25,30,35,40,50
Ticket Ratio	1	1/100,1/80,1/50,1/25,1/15,1/10,1/8,1/5, 1/4,1/3,1/2,1,2,3,4,5,8,10,15,20,25,50 ,80,100
Withdraw Mode	Key Out (Coin)	Key Out (Coin) \ Key Out (Ticket) \ Coin out in game \ Ticket out in game \ Communication Mode \ Key Out (Print Voucher)
Player Steering	Standard	Inverse · Standard
TITLE SWITCH	-	
Station Quantity	6(2-1)	6(2-1) \ 8(3-1) \ 10(3-2)
BGM	On	Off · On · SE · BGM
Volume	4	0,1,2,3,4,5,6,7,8
Bill Validator Adjust	-	